**Annex C-5. Sealed-Bid Form for 3500 MHz Band**

Name of Applicant:

STATEMENT OF SPECTRUM THE APPLICANT INTENDS TO BID IN THE AUCTION OF IMT MULTI-BAND RADIO FREQUENCY SPECTRUM

1. State in Column A your bid price (in two decimal places) per Block.
2. State, in Column B of Table below, the total number of Block(s) for which you are interested to acquire. You can enter number 1 or 2.
3. Then fill out the total Bid Price in Column C.
4. Column D of the table is optional and can be filled by applicant who wishes to acquire Blocks above spectrum cap in the respective band but are limited by spectrum cap requirement.
5. Information in Column A to C will be used during the primary stage of the auction and Column D will be used should the auction proceed to secondary stage.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | **A** | **B** | **C** | **D** |
| Biding Price in two decimal places (USD) per Block | Number of Blocks | Total Price based on total demand in  USD (A×B) | Number of additional Blocks beyond the cap |
| In figures |  |  |  |  |
| In words |  |  |  |  |

I declare and irrevocably commit that the Applicant Company will pay for the Block(s) set out in the above Table at the Bid Price, if awarded such spectrum.

In addition to the above declaration and commitment, I declare and irrevocably commit that the Applicant Company shall pay for the spectrum Block (s) subject to payment options at the end of the Auction, for which it is declared Provisional Winner.

I solemnly declare that the number of stated spectrum Blocks in this Application binds the Applicant Company to pay for this amount of spectrum at the Bid Price for each spectrum Block stated in the above table if awarded such spectrum in this Spectrum Auction.

Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Name of Authorized Representative: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Signature of Authorized Representative: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Company Stamp: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_